



I TOO

By **Virginie Barjaud**

Music "i do" by DAN DAVIDSON

Level Intermediate

Description 64 counts - 2 walls - 3 Restarts - 1 Tag

Section 1 FLICK R, STOMP UP R, KICK R x2, COASTER STEP R , STOMP L

- 1 - 2 Flick R, Stomp up R
- 3 - 4 kick R - kick R
- 5 - 8 Coaster step R - Stomp L beside R

Section 2 SIDE STEP R, HOOK L (&Slap) , SIDE STEP L, HOOK R, ROCK BACK R, STOMP R, STOMP L

- 1 - 2 Step R to R, Hook L behind R with Slap Hand R
- 3 - 4 Step L to L, Hook L behind R
- 5 - 6 Rock back R (weight on R), back on L
- 7 - 8 Stomp R, Stomp L

Section 3 JUMPING GRAPEVINE R, CROSS L, KICK L, STEP L FWD, FLICK R

- 1 - 2 (Jumping to R side) Kick R, Hook R behind L
- 3 - 4 (Jumping to R side) Kick R, Kick L
- 5 - 6 Cross L over R (weight on L), Back on R
- 7 - 8 Step L forward, Flick R

Section 4 JUMPING ROCK R FWD, JUMPING ROCK BACK R, FULL TURN, STOMP R, STOMP L

- 1 - 2 (Jumping) Rock step R forward (weight on R), back on L
- 3 - 4 (Jumping) Rock step L back (weight on L), Back on L
- 5 - 6 Full turn L
- 7 - 8 Stomp R, Stomp L

Section 5 STEP LOCK BACK R, HOLD, 1/2 TURN ROCK STEP L, 1/2 TURN STEP L, STOMP UP R

- 1 - 2 Step R back - rStep L over R
- 3 - 4 Step R back - Hold
- 5 - 6 1/2 turn L - Rock step L forward (weight on L), back on R
- 7 - 8 1/2 turn L step L forward, stomp up R

Section 6 1/2 RUMBA BOX R, STOMP L, SIDE STEP R, STOMP UP L, HEEL L, FLICK L

- 1 - 2 Step R to R, L next to R
- 3 - 4 Step R forward, Stomp L next to R
- 5 - 6 Step R to R, Stomp up L next to R
- 7 - 8 Heel L forward, Flick L

Section 7 1/4 TURN L STEP LOCK STEP L, HOLD ROCK STEP R FWD, STEP R BACK, HOLD

- 1 - 2 1/4 turn L Step L forward, Step R behind L
- 3 - 4 Step L forward, hold
- 5 - 6 Step R forward (weight on R), back on L
- 7 - 8 Step R back, hold

Section 8 1/2 TURN ROCK STEP L, 1/2 TURN STEP L, STOMP UP R, KICK R, FLICK L, 1/4 TURN L KICK L, STOMP L

- 1 - 2 1/2 turn L rock step L forward (weight on L), back on R
- 3 - 4 1/2 turn L step L forward, stomp up R
- 5 - 6 Kick R, Flick L
- 7 - 8 1/4 turn L Kick L, Stomp L forward

RESTARTS WALLS 2 - 4 - 7 : after 32 Counts

TAG WALL 8 after 24 counts

- 1-2 Stomp D, Hold
- 3-4 Stomp G, Hold

- 1- 8 Stomp, 7 counts hold
- 1- 8 8 counts hold